

Note: The table below shows each party (organizer and band) responsibility.

No	Item	BAND	ORGANIZER
01	Musical 'hand' instruments	To bring these equipment <ul style="list-style-type: none"> • 2 unit trumpet • 2 unit trombone • 1 unit tenor saxophone • 4 unit guitars • 2 unit basses • 2 unit snares 	- nil -
02	Backline	- nil -	To bring these equipment <ul style="list-style-type: none"> • 1 unit MARSHALL JCM900 • 1 unit MARSHALL JCM800 • 2 unit 4x12 cabinet • 1 unit AMPEG SVTPRO3 • 1 unit AMPEG 8x10 bass cabinet • 3 piece drum set and hardware • 1 set cymbals
03	Mic'king	- nil -	To provide mic and mic'king for instruments <ul style="list-style-type: none"> • 5 unit mic for horns section • 1 unit mic for backup vocal • 1 unit mic for vocal (wireless) • 5 unit mic for guitar and bass cabinets • 1 unit DI for Bass amp • Appropriate mic'king for 3 piece drum set including overheads and hi-hats.
04	Monitors	- nil -	To provide monitors (Please refer tech ride diagram for item location) <ul style="list-style-type: none"> • 2 unit for horns section (B, C) • 2 unit for front vocal/guitar 1 (D & E) • 1 unit for guitar 2 (F) • 1 unit for bass (G) • 1 unit for drum (A) <p>Note: even though sidefills monitor NOT mention in the diagram, its existence will compliment the comfort ability of the band performance.</p>
05	Miscellaneous	- nil -	To provide these miscellaneous item to ease the performance (Please refer tech ride diagram for item location) <ul style="list-style-type: none"> • Drum Stage 8ft x 8ft • Isotonic drink • 7 unit floor fan • 16 unit power socket <p>2 unit (minimum) walkie talkie between stage and from PA console</p>
06	Front PA, Controls, Monitor controller & sound engineer.	To provide manpower <ul style="list-style-type: none"> • Guitar tech • Drum tech • Roadie 	To provide manpower and equipments. <ul style="list-style-type: none"> • A suitable sound system OR live mixing console to accommodate above requirements (i.e., monitors, panning for stereo, effects for horns) • A suitable PA to accommodate the venue. • Monitor controller • Sound Engineer